Johnny's Airport Adventure			
2009 Science Revised June 2010			
Learning Standards			
Washington Science Revised June 2010			
Grades K-1			
Activity/Lesson	**State**	**Standards**	
Engine Terms (23-24)	WA	SCI.K-1.1.K-1 SYSA.1	Name at least five different parts, given an illustration of a whole object, plant, or animal.
Shape Matching (25)	WA	SCI.K-1.1.K-1 SYSA.1	Name at least five different parts, given an illustration of a whole object, plant, or animal.
Johnny's Airport Adventure			
2009 Science Revised June 2010			
Learning Standards			
Washington Science Revised June 2010			
Grades 2-3			
Activity/Lesson	**State**	**Standards**	
Role-Play(6-14)	WA	SCI.2-3.1.2-3 SYSB.2	Explain how the parts of a system depend on one another for the system to function.
Storyboard Airport Terms (15-16)	WA	SCI.2-3.2.2-3 INQE.1	Use a simple model to study a system. Explain how the model can be used to understand the system.
Johnny's Airport Adventure			
2009 Science Revised June 2010			
Learning Standards			
Washington Science Revised June 2010			
Grades 4-5			
Activity/Lesson	**State**	**Standards**	
Storyboard Airport Terms (15-16)	WA	SCI.4-5.2.4-5 INQF.2	Use the model to learn something about the event, system, or process.
Labeling Worksheet (17-22)	WA	SCI.4-5.2.4-5 INQF.1	Create a simple model to represent an event, system, or process.
Measurement Worksheet 26-32)	WA	SCI.4-5.4.4-5 PS1B.2	Measure the time it takes two objects to travel the same distance and determine which is fastest.
Time Changes Worksheet (33-44)	WA	SCI.4-5.4.4-5 PS1B.2	Measure the time it takes two objects to travel the same distance and determine which is fastest.